Contents of odd_even.js file:

```javascript
var min = 1,
        max = 100,
        odd = [],
        even = [],
        oddCount = 0,
        evenCount = 0;

// returns is number odd or even
function isOdd(n) {
        if(n % 2 != 0) {
          return true;
        } else {
          return false;
        }
}

// returns sum of array elements
function arraySum(arr) {
        var sum = 0;
        for(var i=0;i<arr.length;i++) {
                sum += arr[i];
        }
        return sum;
}

                                for(var i=0;i<100;i++) {
        var number = parseInt(Math.floor(Math.random() * max) + min); // get random number

        if(isOdd(number)) {
                odd.push(number);
                oddCount++;
        } else {
                even.push(number);
                evenCount++;
        }
}

var result = 'Even Number Count: ' + evenCount.toString() + "\r\n"
        + 'Odd Number Count: ' + oddCount.toString() + "\r\n"
        + 'Sum Even: ' + arraySum(even) + "\r\n"
        + 'Sum Odd: ' + arraySum(odd) + "\r\n";

console.log(result); // show result into console
```