When one class inherits from another, we say that *the subclass extends the superclass*. When we want to know if one thing should extend another, apply **the IS-A test**.

For example, Triangle **IS-A** Shape, that works; Cat **IS-A** Feline, that works too. Tub extends Bathroom, sounds reasonable. *Until you apply the IS-A test*.

To know if we have designed our types correctly, ask, "Does it make sense to say type X IS-A type Y?" If it doesn't, we know there's something wrong with the design, so if we apply the IS-A test, Tub IS-A Bathroom is definitely false.

What if we reverse it to Bathroom extends Tub? That still doesn't work, Bathroom IS-A Tub doesn't work.

Tub and Bathroom are related, but not through inheritance. Tub and Bathroom are joined by **a HAS-A** relationship.

Examples

IS-A: Cat is a Feline

```
class Feline {
...
}
class Cat extends Feline {
...
}
```

HAS-A: Bathroom has a Tub

```
class Bathroom {
  Tub newTub = new Tub();
...
}
```