

Answer on Question #38329 - Programming - C++

This error is common for outdated compilers like "Turbo C++".

In C++, namespaces are being used to avoid naming collisions. Although namespaces are being used extensively in recent C++ code, old compilers don't provide this facility. For example, "Turbo C++ 4.5" has been released about 1994 and it doesn't use namespaces.

C++ is standardized since 1998, and C++ standard library is defined within namespace std. In "Turbo C++" you could use "#include <stdio.h>" instead of "using namespace std;".