

## Answer on Question #55225, Programming / C++ | for completion

```
#include <iostream>

#include <algorithm>

using namespace std;

void getJudgeData(double& score);

double calcScore(double score1, double score2, double score3, double score4, double score5);

double dropMax(double score1, double score2, double score3, double score4, double score5);

double dropMin(double score1, double score2, double score3, double score4, double score5);

int main()
{
    double score1, score2, score3, score4, score5;

    getJudgeData(score1);

    getJudgeData(score2);

    getJudgeData(score3);

    getJudgeData(score4);

    getJudgeData(score5);

    cout << "Average score is: " << calcScore(score1, score2, score3, score4, score5) << endl;

    system("pause");

    return 0;
}

void getJudgeData(double& score)
{
    static int i = 0;

    cout << "Enter judge #" << i + 1 << " score (should be between 0 and 10): ";
```

```
cin >> score;

while (score < 0 || score > 10)

{

    cout << "Wrong value of score (should be between 0 and 10).\nTry again: ";

    cin >> score;

}

++i;

}
```

```
double calcScore(double score1, double score2, double score3, double score4, double score5)

{

    return (score1 + score2 + score3 + score4 + score5

        - dropMax(score1, score2, score3, score4, score5)

        - dropMin(score1, score2, score3, score4, score5)) / 3;

}
```

```
double dropMax(double score1, double score2, double score3, double score4, double score5)

{

    return max({ score1, score2, score3, score4, score5 });

}
```

```
double dropMin(double score1, double score2, double score3, double score4, double score5)

{

    return min({ score1, score2, score3, score4, score5 });

}
```