ANSWER on Question #77851 – Math – Calculus

QUESTION

A rigid body is rotating with an angular speed of $\omega = 3 rad \cdot s^{-1}$ about an axis

 $\overrightarrow{OL} = 2\vec{i} - 2\vec{j} + \vec{k}$

where O is the origin. Determine the velocity of the body at the point P(4,1,2).

SOLUTION

By the definition, the relationship between the angular velocity and the velocity has the form

 $\vec{v} = \vec{\omega} \times \vec{r} = \vec{v} = (\omega \cdot \vec{u}) \times \vec{r},$

where

 \vec{u} – unit vector of the direction of the axis of rotation

 \vec{r} – radius – vector of the point at which we want to know the speed

 $\vec{\omega} \times \vec{r} - cross \ product$

(More information: https://en.wikipedia.org/wiki/Angular_velocity)

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In our case,

$$p.P(4,1,2) \rightarrow \overrightarrow{r} = 4\overrightarrow{i} + 1\overrightarrow{j} + 2\overrightarrow{k} \leftrightarrow \begin{cases} r_x = 4\\ r_y = 1\\ r_z = 2 \end{cases}$$

 $\overrightarrow{OL} = 2\vec{\imath} - 2\vec{\jmath} + 1\vec{k} - \text{the axis of rotation} \rightarrow \vec{u} = \frac{\overrightarrow{OL}}{|\overrightarrow{OL}|} - \text{unit vector}$ $|\overrightarrow{OL}| = \sqrt{(2)^2 + (-2)^2 + (1)^2} = \sqrt{4 + 4 + 1} = \sqrt{9} = 3$

Then,

$$\vec{u} = \frac{\overrightarrow{OL}}{\left|\overrightarrow{OL}\right|} = \frac{2\vec{\iota} - 2\vec{j} + 1\vec{k}}{3} = \left(\frac{2}{3}\right)\vec{\iota} - \left(\frac{2}{3}\right)\vec{j} + \left(\frac{1}{3}\right)\vec{k}$$

Conclusion,

$$\vec{\omega} = \omega \cdot \vec{u} = 3 \cdot \left(\left(\frac{2}{3}\right) \vec{i} - \left(\frac{2}{3}\right) \vec{j} + \left(\frac{1}{3}\right) \vec{k} \right) = 2\vec{i} - 2\vec{j} + 1\vec{k}$$
$$\vec{\omega} = 2\vec{i} - 2\vec{j} + 1\vec{k} \leftrightarrow \begin{cases} \omega_x = 2\\ \omega_y = -2\\ \omega_z = 1 \end{cases}$$

Then,

$$\vec{v} = \vec{\omega} \times \vec{r} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ \omega_x & \omega_y & \omega_z \\ r_x & r_y & r_z \end{vmatrix} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 2 & -2 & 1 \\ 4 & 1 & 3 \end{vmatrix} =$$

 $=\vec{\iota}\cdot\begin{vmatrix}-2 & 1\\ 1 & 3\end{vmatrix}-\vec{j}\cdot\begin{vmatrix}2 & 1\\ 4 & 3\end{vmatrix}+\vec{k}\cdot\begin{vmatrix}2 & -2\\ 4 & 1\end{vmatrix}=\vec{\iota}\cdot(-2\cdot3-1\cdot1)-\vec{j}\cdot(2\cdot3-1\cdot4)+\vec{k}\cdot(2\cdot1-4\cdot(-2))=$

$$= \vec{i} \cdot (-6 - 2) - \vec{j} \cdot (6 - 4) + k \cdot (2 + 8) = -8\vec{i} + 2\vec{j} + 10k$$
$$\vec{v} = -8\vec{i} + 2\vec{j} + 10\vec{k}$$

$$v = |\vec{v}| = \sqrt{(-8)^2 + (2)^2 + (10)^2} = \sqrt{64 + 4 + 100} = \sqrt{168} = \sqrt{4 \cdot 42} = 2\sqrt{42} \approx 12.961481$$
$$\boxed{v = 2\sqrt{42} \approx 12.961481}$$

ANSWER:

$$\begin{cases} \vec{v} = -8\vec{i} + 2\vec{j} + 10\vec{k} \\ v = 2\sqrt{42} \approx 12.961481 \end{cases}$$

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