## Answer on Question \#44231 - Math - Statistics and Probability

### 2.41 THE VIDEO GAME SATISFACTION RATING CASE

Recall that 65 purchasers have participated in a survey and have rated the XYZ-Box video game system. The composite ratings that have been obtained are as follows:
3938404040464338444444
4542424746454143464442
3846454441454036484447
4244444343464344444643
4240424539434444413945
41394645434741454541
a. Construct a stem-and-leaf display for the 65 composite ratings. Hint: Each whole number rating can be written with an "implied tenth place" of zero. For instance, 39 can be written as 39.0 . Use the implied zeros as the leaf values and the whole numbers $36,37,38,39$, etc. as the stem values.

## Answer:

```
36|0
38|0000000
40|00000000000
42|00000000000000
44|000000000000000000000
46|0000000000
48|0
```

b. Describe the distribution of composite ratings.

| Answer: |  |
| :--- | ---: |
| Distribution of composite ratings |  |
| Value | Frequency |


| 36 | 1 |
| :--- | :--- |
| 38 | 7 |
| 40 | 11 |
| 42 | 14 |
| 44 | 21 |
| 46 | 10 |
| 48 | 1 |



As seen from histogram of frequencies, the distribution of composite ratings is skewed to the right.
The mean is 43.0 , the median is 43.0 , the mode is 44.0 .
The range is 12.0 , maximum value is 48.0 , minimum value is 36.0 .
The 1st quantile is 41.0 , the 2 nd quantile is 43.0 , the 3 rd quantile is 45.0 , interquartile range is 4.0 . The variance is 7.0 , the standard deviation is 2.6 .

If divided into 5 classes:

| Class | Midpoint | Frequency | Relative frequency | Cumulative frequency |
| :--- | :--- | :--- | :--- | :--- |
| $36.0-38.0$ | 37.0 | 4 | 0.062 | 4 |
| $39.0-41.0$ | 40.0 | 15 | 0.231 | 19 |
| $42.0-44.0$ | 43.0 | 26 | 0.4 | 45 |
| $45.0-47.0$ | 46.0 | 19 | 0.292 | 64 |
| $48.0-50.0$ | 49.0 | 1 | 0.015 | 65 |

The class with minimum frequency is $48-50$, the class with maximum frequency is 42.0-44.0.
c. If we consider a purchaser to be "very satisfied" if his or her composite score is at least 42, can we say that almost all purchasers of the XYZ-Box video game system are "very satisfied"?

## Answer:

We cannot say that almost all purchasers are "very satisfied" because only 46 of 65 (70.8\%) composite ratings are more than or equal to 42 .

