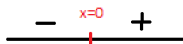


$$Y=x^3$$

First let's find y-intercepts: if $x=0$ then, obviously, $y=0$.

Next, we find points where graph intercepts x-axis: $x^3=0$ whence $x=0$.

Now we can find intervals of same sign for our function:



Then we find the first derivative: $y'=3x^2$

$y' \geq 0$ for real x therefore y is monotonically increasing function.

Knowing the first derivative, we can find critical points:

$$3x^2=0 \text{ whence } x=0$$

Now we need to find out if it's point of extremum or not. For that we find the second derivative:

$$Y''=6x$$

$y''(0)=0$ therefore point $x=0$ is not an extremum. Instead we can say that it's point of inflection.

$Y'' < 0$ for $x < 0$, therefore y is concave for $x < 0$, and $y'' > 0$ for $x > 0$ therefore y is convex for $x > 0$.

To build the graph properly, we need a couple of points. We can pick arbitrary values, say, $x=-1$ and $x=1$:

$$Y(-1)=-1, y(1)=1.$$

Thus, we have enough information to build the graph:

